Public Economics: Lecture 1 Theoretical Tools & Consumption/Leisure Choice

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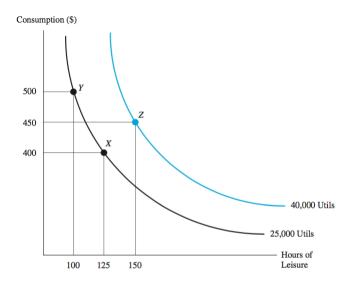
Utility functions

- A utility function is a mathematical representation of preferences over bundles of goods
- In this lecture we are primarily interested in bundles of consumption *C* and leisure *L*
- Commonly used utility functions:
 - $U(C, L) = C^{\alpha}L^{1-\alpha}$, with $0 \le \alpha \le 1$ (Cobb-Douglas utility)
 - $U(C, L) = a \log(C) + b \log(L)$ for constants a > 0, b > 0
- If I have two bundles (C, L) and (C', L') and U(C, L) > U(C', L'), I prefer the consumption/leisure choice represented by (C, L)
- Assumptions: individuals have well-defined preferences and make choices to achieve the highest possible utility level

Indifference curves

- Indifference curves are a graphical representation of preferences over bundles of goods
- Each curve traces out the set of bundles of C and L that give you the same fixed level of utility \bar{U}
- Individuals always prefer to pick bundles on higher indifference curves (utility maximization)
- The curves are always downward sloping consuming more means you have to forgo more leisure to earn income
- Since we will always assume utility functions are concave, the indifference curves will always be convex

Consumption/leisure indifference curves



Source: G. Borjas, Labor Economics, Figure 2.2

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Marginal rate of substitution (MRS)

• The slope of the indifference curve is the MRS – it is the ratio of the marginal utilities obtained from the two goods

• Example:
$$U(C, L) = C^{1/3}L^{2/3}$$

• When the two goods are consumption (y-axis) and leisure (x-axis) the MRS can be computed as:

$$MRS = -\frac{MU_L}{MU_C} = -\frac{(2/3)C^{1/3} \cdot L^{-1/3}}{(1/3)C^{-2/3} \cdot L^{2/3}} = -\frac{2C}{L}$$

- This is the standard "rise over run" formula
 - The change in the y direction is the extra utility I get from a little more leisure
 - The change in the x direction is extra utility I lose from forgoing a little more consumption

Budget constraints

- Budget constraints define the set of feasible choices
- Typical intermediate micro budget constraint for two goods A and B with prices p_A and p_B and income Y:

$$p_A \cdot A + p_B \cdot B = Y$$

- As a general rule, the budget constraint equates total expenditure to total disposable income
- Disposable income means income left over after all taxes/transfers have been collected and distributed
- The constraints will look different in this course because we care about how taxes affect consumption and labor supply choice

Constrained optimization

• Consumption/leisure choice problems have the form:

$$\max_{C,L} \left\{ U(C,L) \right\} \text{ s.t. budget constraint}$$

- The budget constraint depends on what we assume about the individual's ability to save, earn income, and taxes/transfers
- In a simple case with no savings and taxes and income from labor earnings, the budget is C = w(1 L)
 - ► 1 L is time spent working, with 0 ≤ L ≤ 1 the fraction of time spent on leisure
 - ► w is the wage rate, or how much would be earned if all time were devoted to work (L = 1)
 - Price of consumption is normalized to 1 (C is nominal)

Solving the optimization problem

For any problem with goods A and B two conditions must be satisfied at the optimum:

The slope of the budget constraint and the indifference curve must be the same (tangency):

$$-\frac{MU_A}{MU_B} = MRS = -\frac{p_A}{p_B}$$

Equivalently, the MRS must equal the relative price ratio

2 The optimum must lie on the budget constraint

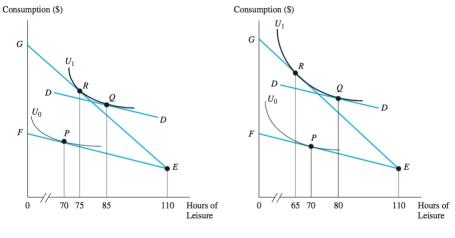
$$p_A \cdot A + p_B \cdot B = Y$$

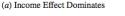
Otherwise there are unused resources that could be used to increase the level of utility

Income and substitution effects

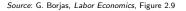
- Income effects occur when the buying power of income changes
 - If buying power increases (decreases), people have incentive to consume more (less) of each good
- Substitution effects occur when the relative price of two goods changes
 - After a price change individuals have incentive to substitute towards goods that become relatively inexpensive
- When there is a change in relative prices, income effects and substitution effects occur simultaneously
 - Need to keep track of both types of effects on demand for both goods
 - Which effect dominates depends on the assumed utility function

What could happen when the wage rate increases?





(b) Substitution Effect Dominates



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Adding in taxes and transfers

There are two basic kinds of taxes we could impose on labor income

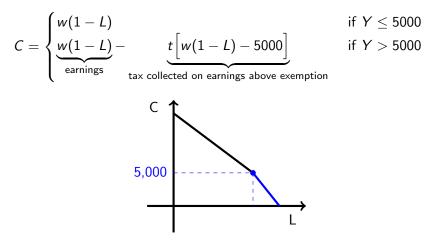
- Lump-sum tax (non-distortionary): the government collects a fixed amount of income T from the individual
 - ► T does not change relative prices and enters additively into the budget constraint: C = w(1 L) + T
 - T > 0 is a lump-sum transfer, T < 0 is a lump-sum tax
- Proportional tax (*distortionary*): the government collects a proportion t of income from the individual
 - ► t changes the relative price of consumption to leisure because the after-tax wage rate is the opportunity cost of leisure: C = (1 t)w(1 L)
 - t < 0 is a labor subsidy, t > 0 is a labor income tax

Non-linear budget constraints

- Many tax schemes and welfare programs introduce non-linearities such as kinks to budget constraints
 - Examples: Earned Income Tax Credit (EITC), tax exemptions, health insurance subsidies, Social Security earnings test
- What is the point of introducing a kink?
 - Redistribution: don't tax those who are very needy (tax exemptions) or tax those who are not so needy (earnings tests)
 - Incentivize labor supply among those who are able to work
- At a kink in a budget constraint, the relative price of consumption to leisure changes
- Need to solve separately for the optimal choices on budget segments before and after the kink and check feasibility of each solution

Tax exemption

- Suppose there is a tax that applies only when earnings Y = w(1 L) exceed \$5,000
- The budget constraint now has two segments:



Elasticity

• The elasticity of X with respect to Y tells us the percent change in X when Y changes by 1%

$$\epsilon_{x,y} = \frac{\% \text{ change in } X}{\% \text{ change in } Y}$$

- We can compute the elasticity between any two variables, but in this course we are mostly interested in a few key elasticities:
 - The elasticity of supply or demand for a good with respect to the price of that good
 - Labor supply elasticity with respect to the generosity of a public transfer or an earnings tax rate
 - Elasticity of job search effort with respect to unemployment benefits (more on the economic significance of this later)

Theoretical elasticity

- Suppose we want to compute the price elasticity of demand
- In theoretical applications we take as given that we know the demand curve in its entirety
- D(p) is quantity demanded of a good at a given price p
- Given that we know the functional form of the demand curve, we can compute the price elasticity via:

$$\epsilon = rac{\Delta D(p)/D(p)}{\Delta p/p} = rac{p}{D(p)}D'(p) pprox rac{\Delta \log(D(p))}{\Delta \log(p)}$$

 The log approximation holds for small percentage changes to D(p) and p: Δ log(x) ≈ %Δx, for any variable x

Empirical elasticity

- In reality we may not know the shape of the entire demand curve
- Instead we observe a limited set of data on quantities purchased and prices at different points in time
- Example: $p_0 =$ \$10, $p_1 =$ \$12; $D_0 = 200$, $D_1 = 180$
- We will get a different elasticity estimate depending on whether we use period 0 or period 1 as the initial period
- To avoid this issue, we take the *midpoint* of the values in periods 0 and 1 for prices and quantity demand:

$$\epsilon = rac{\Delta D/[(1/2)(D_0 + D_1)]}{\Delta p/[(1/2)(p_0 + p_1)]} = rac{(180 - 200)/(200 + 180)}{(12 - 10)/(10 + 12)} = -0.58$$

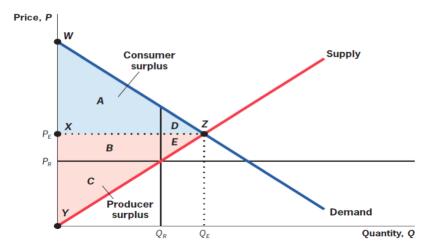
Elasticity – special cases

- Perfectly inelastic or vertical demand (supply) curve: $\epsilon = 0$ at all points at any given price the quantity is constant
- Perfectly elastic or horizontal demand (supply) curve: $\epsilon = \infty$ at all points at any given quantity the price is constant
- Elastic goods have $|\epsilon|>1$
 - Examples: restaurant meals, computers, air travel, jewelry
- Inelastic goods have $|\epsilon| < 1$
 - Examples: gasoline, alcohol, appliances, cigarettes, housing

Market equilibrium and efficiency

- Competitive equilibrium: the price p^* at which $D(p^*) = S(p^*)$
- Consumer surplus (CS) = willingness-to-pay (WTP) price
- Producer surplus (PS) = price marginal cost
- Social surplus = consumer surplus + producer surplus
- In the standard supply/demand diagram, the equilibrium is the point that maximizes the social surplus (the efficient point)
- If for some reason the quantity traded is different from the efficient quantity, there will be a deadweight loss (DWL)
- DWL = maximum social surplus actual social surplus

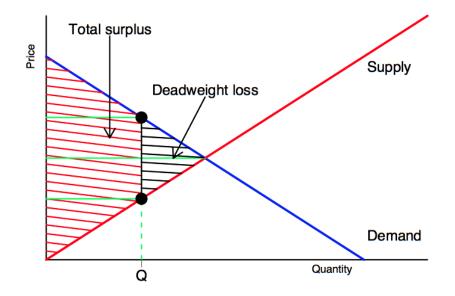
Social surplus – graphical representation



Source: Gruber, Public Finance and Public Policy, Figure 2.16

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Deadweight loss - graphical representation

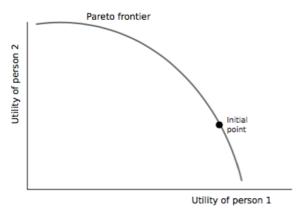


Pareto efficiency

- An allocation is Pareto efficient if the only way to make someone better off is to make another person worse
- If an allocation is not Pareto efficient, then there must exist a Pareto *improvement*
- At a Pareto efficient allocation the MRS is equal across all individuals (i.e. all the indifference curves must lie tangent to each other)
- This is not a statement about equality an allocation can be efficient but highly unequal

Pareto efficiency does not imply fairness

- Pareto frontier gives the set of all efficient allocations
- Consider two individuals with the same utility function



Social welfare functions

If efficiency \implies fairness, how do we "rank" individual utilities to pick a point on the Pareto frontier?

- A social planner picks an allocation, and thereby utility levels, to maximize a social welfare function W(U₁,...,U_N)
- Two common types of welfare functions:
 - Utilitarian: $U_1 + U_2 + \cdots + U_N$ (all utilities weighted equally)
 - ▶ Rawlsian: min{ $U_1, U_2, ..., U_N$ } (focus on least well-off person's utility)
- In this course we will not take a stance on the form of the social welfare function beyond assuming it is concave
 - ► A concave W(·) indicates the planner has a preference for some redistribution – she dislikes extreme inequality in utility levels

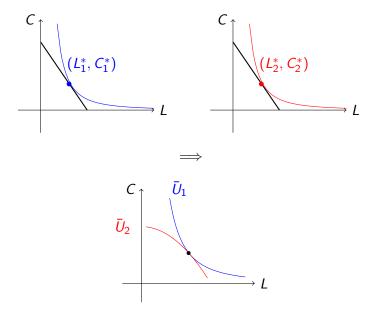
First Welfare Theorem

- A useful reference point that tells us the conditions under which "markets work":
 - No externalities
 - Perfect competition
 - Perfect information
 - Existence of markets for all goods
 - Rational individuals
- If these conditions are met, any equilibrium allocation is Pareto efficient
- Absent any redistribution motives, no need for government intervention if no market failures

Second Welfare Theorem

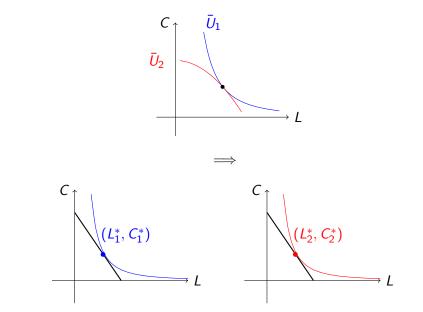
- Another reference point that tells us there is no conflict between equity and efficiency
- Any efficient allocation can be attained in equilibrium by redistributing initial endowments through lump-sum taxes/transfers
- The taxes are based on individual characteristics and not behavior
- Requires some technical assumptions about preferences and goods production that we will not discuss here
- Main issue is that the required method of redistribution is unrealistic: how do you impose a lump-sum tax on innate talent?

First Welfare Theorem – illustration



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Second Welfare Theorem - illustration



Summary

- Basic microeconomic tools needed to analyze how consumption and labor supply choice responds to taxes/transfers
 - Utility, budget constraints, optimization, demand/supply, equilibrium
- Key concepts: MRS, income and substitution effects, elasticity, Pareto efficiency, deadweight loss
- First and Second Welfare Theorems:
 - ► Failure of the First Welfare Theorem ⇒ market failure how can government intervention help?
 - ► Failure of the Second Welfare Theorem ⇒ equity-efficiency trade-off because cannot redistribute initial endowments via lump-sum taxes